Attorney's Docket No.: 10982103-1

THE UNITED STATES PATENT AND TRADEMARK OFFICE

Applicant: D. Amnon Silverstein : 2612 Art Unit

Examiner: Rosendale, Matthew L. Serial No.: 09/484,667

EXHIBIT B

Filed : Jan. 18, 2000

Title : POINTING DEVICE FOR DIGITAL CAMERA DISPLAY

Commissioner for Patents

P.O. Box 1450

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Technology Center 2600

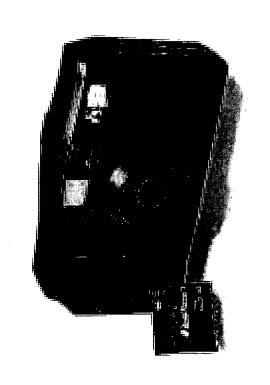
#### **CERTIFICATE OF MAILING**

I hereby certify that this correspondence is being deposited with the United States Postal Service as First Class Mail in an envelope addressed to: Commissioner for Patents, PO Box 1450, Alexandria, VA 22313-1450 on:

June 14, 2004 Date (Signature of person mailing papers) **Edouard Garcia** (Typed or printed name of person mailing papers)

#### Capybara

Will a microdisplay work well in a hand-held camera?



- Build a viewfinder display camera
- Test user-interface ideas
- Experiment with the camera in actual use

### Hardware

• Camera Body: Komodo (HID)

Gameport

• Camera: Pixera

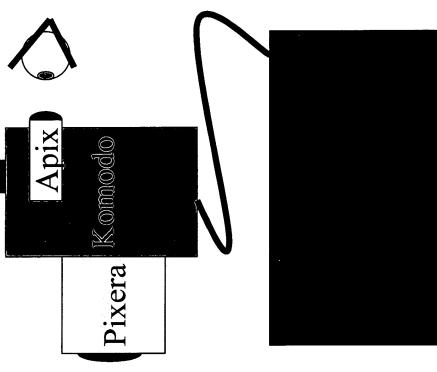
• Controller: Pentium desktop

Display: Apix (ICBD)

UI controls: Gameport

Lens: C-mount

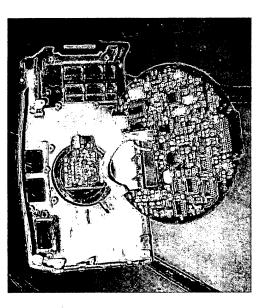
View optics: HP (HID)



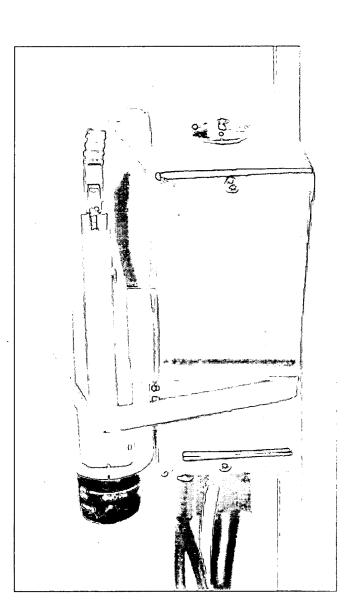
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# Modified Komodo

We chose the Pixera camera, and we modified it to fit into the Komodo body.

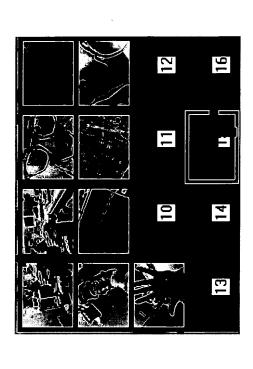


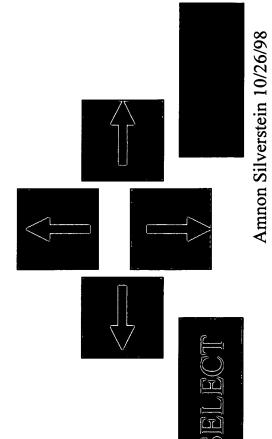




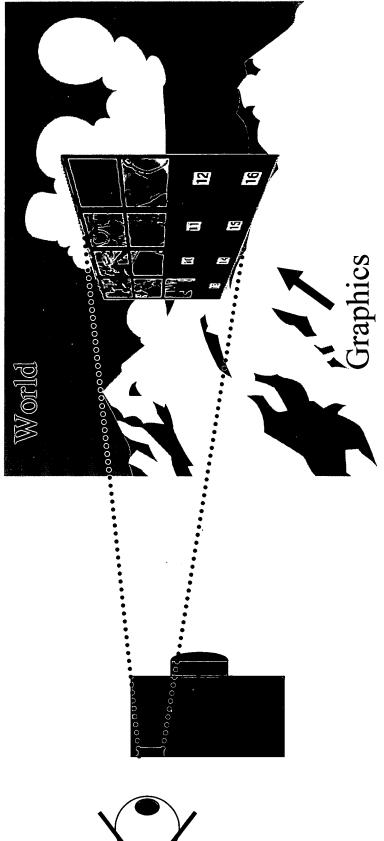
#### Software

- How will the UI work?
- It may be difficult to look into the display and operate the controls at the same time.

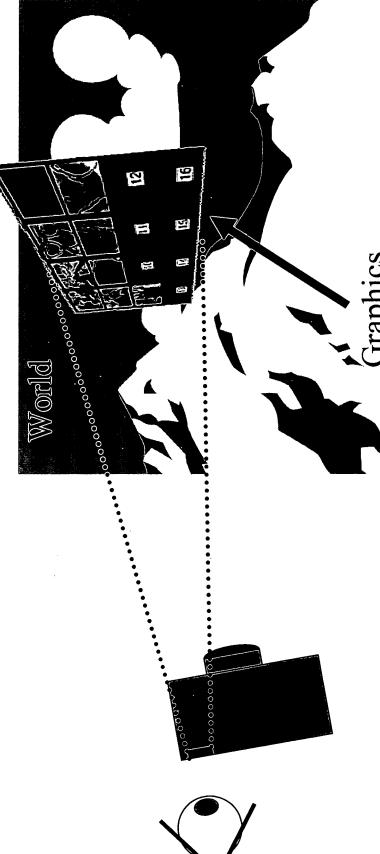




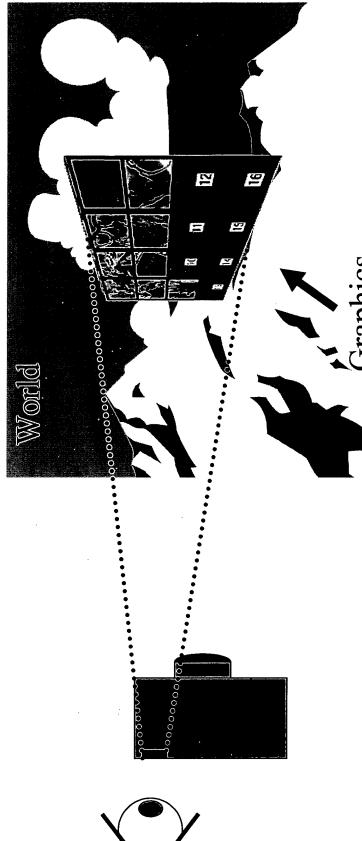
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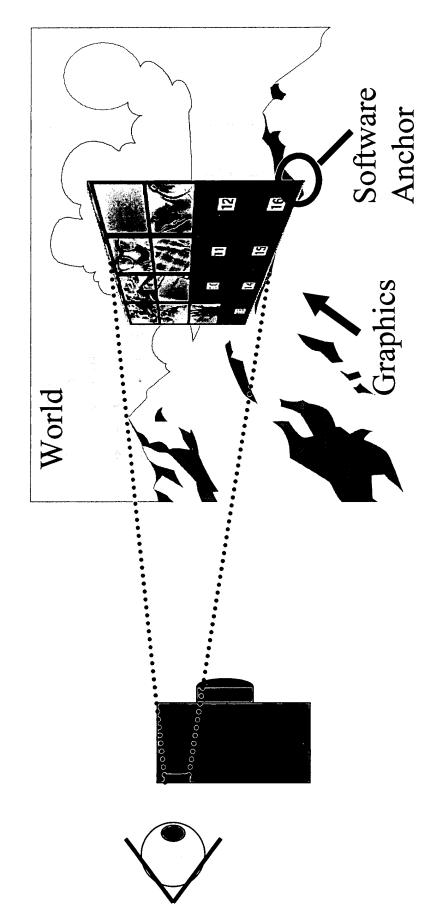




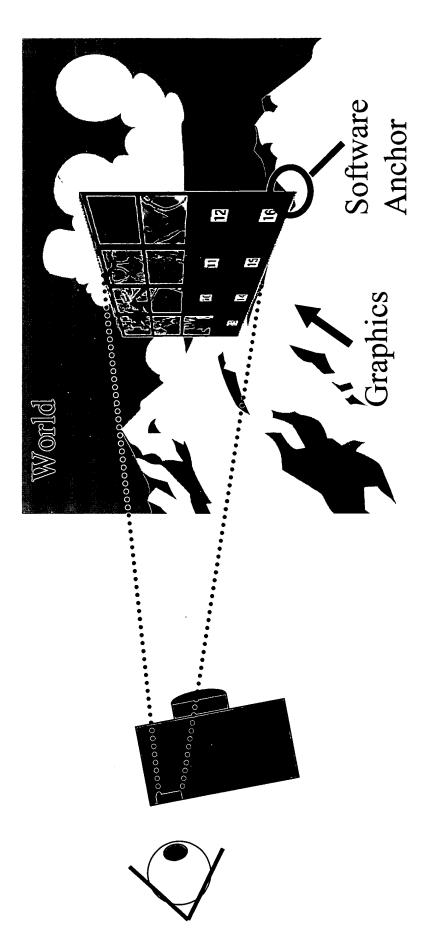




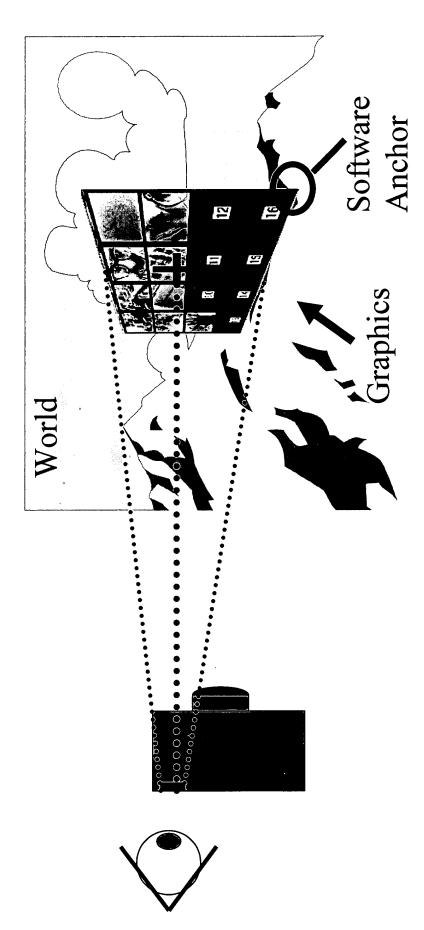




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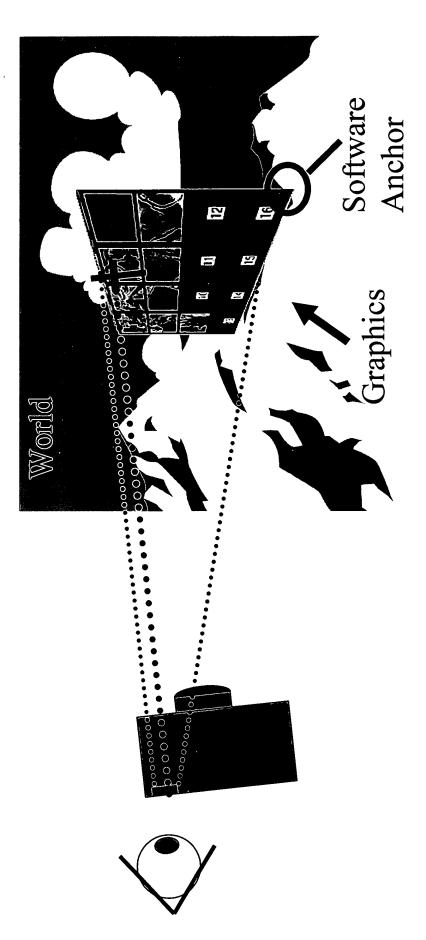


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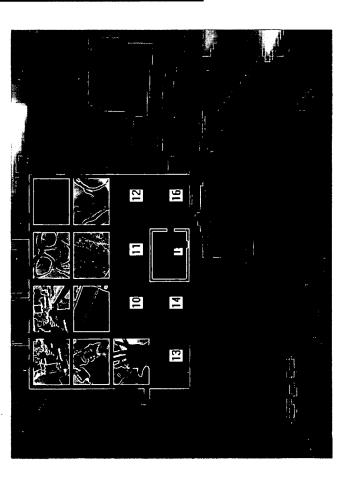
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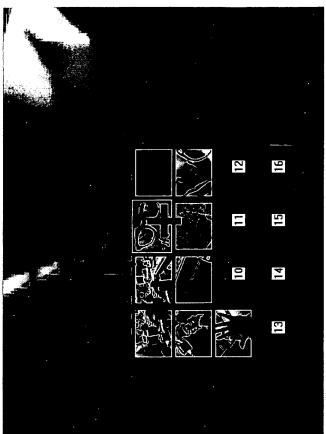


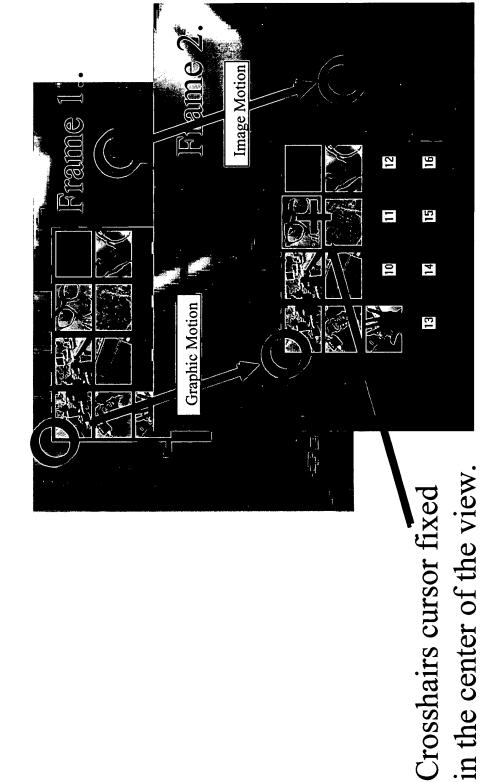


# Camera-Mouse

Use motion-tracking software (Andrew Patti) to track the position of the camera







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## Flying Mouse



• Low cost

Low power

• low light

• Built-in tracking algorithm